

A REVIEW OF DIGITAL RELIEF GENERATION TECHNIQUES

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|Abstract:
|This paper reports the development of digital relief generation over recent years. Relief
|generation techniques are classified into three types, image-based techniques, direct
|modelling techniques, and those by transforming 3D shapes into reliefs. This work aims to
|assist artists and designers to develop an in-depth understanding of current state of the
|art in relief generation.
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